

SNCO ACADEMY QUANTICO CHECK-IN PROCEDURES AND REQUIREMENTS



- All students will report to Jordan Hall (building 3076) at 0730 on the reporting date in the Service "A" uniform.
- Students from the National Capital Region will report no later than 1200. Students traveling from outside the local area will report no later than 2359 but should make every effort to arrive by 1630. Late Check-Ins will go at 0600 the following day.

• Ensure your TD FitRep from your command ends on the day before you check in. Your FD FitRep will encompass Academic Day 1 – Graduation Day.

REQUIRED SUPPLIES

- Pens, Pencils, and a notebook
- <u>Laptop w/CAC reader-All</u> written assignments will be completed digitally. If you do not own a laptop, it is recommended that you temp loan a Wi-Fi enabled laptop from your command.

ADDITIONAL INFORMATION

- Do not park in "Reserved" or "Staff" spots; tickets are given for illegal parking.
- Moisture wicking "Sergeant of Marines" t-shirts are available for \$11.
- SNCOA Coins are available for \$6 or \$15
- Class and Conference Group photos will be taken and made available for each student for \$10 each.
- Mess Night Cost is approximately \$50-\$60
- You WILL be issued a barracks room in Jordan Hall and are expected to maintain its cleanliness.

UNIFORM REQUIREMENTS

•	Service "A" uniform (must be worn while reporting)
•	Seasonal Service uniforms w/ garrison cover
•	Blue Dress "A"
•	Green MCCUU (X2)
•	Additional green (serviceable) utility trousers for combat conditioning
•	Boots (X2)
•	PT Shirts (X5) (no logos)
•	PT shorts (X3)
•	White socks (X3)
•	Running shoes
•	USMC sweatshirt and bottoms
•	Yellow Reflective belt
•	Black or Coyote Brown Camelback or canteen (Recommended for PT)
•	Boonie Cover
•	Appropriate Civilian Attire
•	SULE GEAR - The following items will be required to conduct the Small Unit Leader Evaluation (SULE at the end of the course. If you do not have these items, they <u>WILL NOT</u> be issued here at MCB Quantico See your local IIF or battalion supply for items you do not possess.
	☐ Extra set of utilities
	☐ Boonie cover
	☐ Gortex Top & Bottom (Optional)
	☐ Extra pair of boots

☐ Assault-style pack (tactical in nature)

☐ Cammie paint☐ Map pens